

Activity title: Cooperation with nearby farms for agricultural training



Personal skills

- Creativity
- Communication
- Collaboration
- Critical thinking

Educational skills

- Entrepreneur
- Economic
- Digital
- Sustainability

Activity summary	Intended learning outcome
<p>We use nearby farms to teach practical livestock farming skills. In this way, students meet various business situations and teachers can use different techniques, housing methods, animal species, etc. We also look for these farms where we can learn several practical hands-on skills.</p> <p>We make a contract with each company and determine which actions can be carried out. Every first lesson at a farm we discuss the do's and the don'ts of the farm.</p> <p>We have a strict hygiene protocol: for example, each pig farm has its own work clothing that is always washed after using.</p>	<p>The students learn the theory at school and use this knowledge during practical lessons. By placing them in different practical situations, they create a broad view of the agricultural sector.</p> <p>practical lessons they have:</p> <ul style="list-style-type: none"> • Handling animals (pig, cattle, poultry) • Take care of animals • Hoof care (cattle) • Artificial insemination (cattle-pigs)

Time:	Setup and Materials:	Organizational mode:	Curriculum/level
		<ul style="list-style-type: none"> <input type="checkbox"/> Short activity <input checked="" type="checkbox"/> Long activity <input type="checkbox"/> Course outline <ul style="list-style-type: none"> <input type="checkbox"/> Individual <input type="checkbox"/> Pair <input checked="" type="checkbox"/> Groups <input type="checkbox"/> Class 	Initial VET

Personal skills:

Creativity	Communication	Collaboration	Critical thinking
Creativity is stimulated by working in various learning environments on different farms.	Students discuss together the different business situations.	Students work together on the farm.	The company situation is discussed together with the manager of the farm, the students and the teacher.



Educational skills:

Entrepreneur	Economic	Digital	Sustainability
		The students encounter the ICT systems at the various farms.	Where possible, we mention the sustainability items of the farm in the lessons for example: water purification, energy saving, building materials...

Activity Plan

Time	Steps
First visit	Teachers apply for a new farm and plan on which curriculum objectives they want to achieve.
Visit on the farm with health and safety department of the school	TA and health and safety visits the company, draws up an action list and may or may not give the green light to get started with lessons.
Practical trainings can start	During the first lesson, students receive an explanation about how the company works and the do's and don'ts are discussed.

Sustainability development goals

SDG 4 “Ensure inclusive and equitable quality education and promote lifelong learning opportunities for all”. Target 4.4

By 2030, substantially increase the number of youth and adults who have relevant skills, including technical and vocational skills, for employment, decent jobs and entrepreneurship.

Digital Resources

See pictures below



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